2024 Petaluma Major Division City Championships

Welcome to the 18th Petaluma Major Division City Championships tournament. Your team will be placed in one of two "pools" where you are scheduled to play four games. (ALL teams will play 4 games from June 1-8) The top two teams in each pool will advance to a single-elimination round. Two "wildcard" teams with the best records will also advance to the single-elimination round. The two pool winners will receive "byes" in the single-elimination round. (The "super six" qualifiers will begin play Tuesday, June 11 and the "final four" will play Thursday, June 13 with the Championship Game on Saturday, June 15 at Murphy Field.)

The tournament will be run under <u>Regular Season</u> Little League Rules as published in the 2024 Little League Baseball Rule Book. The following changes or additions will also apply:

- **A.** Rule 4.10(e) the 8/10/15-run mercy rule will be in effect during this tournament.
- **B.** NEW: The use of "AAA Minor Pool Players" will be allowed in this tournament. [Each league's Player Agent will manage their pool of AAA Minor players per LL rules.] A team may start and continue a game with 8 players. If playing with eight, the 9th spot in the batting order will be an OUT for purposes of this rule.
- C. Game Balls (RS-T grade) and Umpires will be provided by the <u>host league</u> for each game. The home team and visiting team have been determined on the schedule. All participants will receive <u>tournament pins</u> at the end of their last pool play game on or before Saturday, June 8. There will be 1st, 2nd, and 3rd Place Medals for those finishers. The Championship team will also receive a Championship Banner.
- **D.** Refresh yourself on Regulation VI of Little League Rules dealing with pitcher eligibility. Each team will maintain a "Pitching Record" that the opposing manager <u>should</u> sign after each game. This pitching record shall be available for opposing managers to view at any time. Note your pitching eligibility on your lineup card before each game.
- **E.** TIE GAME (after 6 complete innings): 7th inning played as normal. Beginning with the 8th (and subsequent) innings, the offensive team shall begin its turn at bat with the player who is scheduled to bat last in that respective half inning being placed at second base. [International Tie Breaker]
- **F.** A plate meeting will be held right before each game to go over the ground rules and to exchange lineup cards.
- **G.** In the absence of an official scorekeeper, the official scorebook for a game will be the home team scorebook. The official pitch count must be agreed to by both teams each half inning and reported to the umpire.
- **H.** There <u>should</u> be a Local League Official at each field for each game. All protests MUST be settled before a game can continue. Please take all appropriate steps to avoid a protest.
- I. SAFETY FIRST. All provisions of the District 35 Safety Code will be enforced.
- **J.** We will maintain "Pool" standings that will show: Wins, Losses, Runs Scored, Runs Allowed, Defensive Innings Played and the "Runs-Allowed Ratio".
- **K.** TIEBREAKER PROCEDURES (as published by Little League and summarized below)
 - 1. The **first** tiebreaker is "**head-to-head**" record of the teams involved in the tie.
 - 2. The **second** tiebreaker is the "**runs-allowed ratio**" which is the total number of runs given up in all pool play games by that team, divided by the number of defensive innings played in pool play.

3. If more than two teams are involved in a tie, the above tiebreakers will be used, in order, to advance ONE team. (Example: In a 3-team tie, the above tiebreakers are used, in order, to advance one team. Then the tiebreakers are used again, in order, for the other two teams left in the tie.)

Good Luck and Enjoy the Tournament!